

Microsoft Access 2016 Programming Pocket Primer

Microsoft Access Programming Pocket Primer **Microsoft Excel 2019 Programming Pocket Primer** **C Programming Pocket Primer**
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Eventually, you will agreed discover a new experience and finishing by spending more cash. yet when? reach you put up with that you require to get those every needs gone having significantly cash? Why dont you attempt to get something basic in the beginning? Thats something that will guide you to comprehend even more around the globe, experience, some places, as soon as history, amusement, and a lot more?

It is your unconditionally own time to do something reviewing habit. in the midst of guides you could enjoy now is **Microsoft Access 2016 Programming Pocket Primer** below.

Python 3 and Data Analytics Pocket Primer Jan 15 2021 As part of the best-selling Pocket Primer series, this book is designed to introduce the reader to the basic concepts of data analytics using Python 3. It is intended to be a fast-paced introduction to some basic features of data analytics and also covers statistics, data visualization, and data cleaning. The book includes numerous code samples using NumPy, Pandas, Matplotlib, Seaborn, and features an appendix on regular expressions. Companion files with source code and color figures are available. FEATURES: Includes a concise introduction to Python 3 Provides a thorough introduction to data and data cleaning Covers NumPy and Pandas Introduces statistical concepts and data visualization (Matplotlib/Seaborn) Features an appendix on regular expressions Includes companion files with source code and figures

[Python 3 for Machine Learning](#) Dec 02 2019 This book is designed to provide the reader with basic Python 3 programming concepts related to machine learning. The first four chapters provide a fast-paced introduction to Python 3, NumPy, and Pandas. The fifth chapter introduces the fundamental concepts of machine learning. The sixth chapter is devoted to machine learning classifiers, such as logistic regression, k-NN, decision trees, random forests, and SVMs. The final chapter includes material on NLP and RL. Keras-based code samples are included to supplement the theoretical discussion. The book also contains separate appendices for regular expressions, Keras, and TensorFlow 2. Features: Provides the reader with basic Python 3 programming concepts related to machine learning Includes separate appendices for regular expressions, Keras, and TensorFlow 2

[Microsoft Excel Programming Pocket Primer](#) Aug 02 2022 As part of the "Pocket Primer" series, this book provides an overview of the major concepts to program Microsoft Excel. The focus of this book is on basic programming instructions for both Excel 2013 and previous versions. Features: Provides an overview of the most important Excel/VBA programming techniques Covers both Excel 2013 and previous versions Includes CD with source code, projects, and figures"

[Professional Access 2013 Programming](#) Sep 10 2020 Authoritative and comprehensive coverage for building Access 2013 Solutions Access, the most popular database system in the world, just opened a new frontier in the Cloud. Access 2013 provides significant new features for building robust line-of-business solutions for web, client and integrated environments. This book was written by a team of Microsoft Access MVPs, with consulting and editing by Access experts, MVPs and members of the Microsoft Access team. It gives you the information and examples to expand your areas of expertise and immediately start to develop and upgrade projects. Explores the new development environment for Access web apps Focuses on the tools and techniques for developing robust web applications Demonstrates how to monetize your apps with Office Store and create e-commerce solutions Explains how to use SQL Server effectively to support both web and client solutions Provides techniques to add professional polish and deploy desktop application Shows you how to automate other programs using Macros, VBA, API calls and more. Professional Access 2013 Programming is a complete guide on the latest tools and techniques for

building Access 2013 applications for both the web and the desktop so that developers and businesses can move forward with confidence. Whether you want to add expand your expertise with Client/Server deployments or start developing web apps, you will want this book as a companion and reference.

JavaScript: The Good Parts Jun 27 2019 Most programming languages contain good and bad parts, but JavaScript has more than its share of the bad, having been developed and released in a hurry before it could be refined. This authoritative book scrapes away these bad features to reveal a subset of JavaScript that's more reliable, readable, and maintainable than the language as a whole—a subset you can use to create truly extensible and efficient code. Considered the JavaScript expert by many people in the development community, author Douglas Crockford identifies the abundance of good ideas that make JavaScript an outstanding object-oriented programming language—ideas such as functions, loose typing, dynamic objects, and an expressive object literal notation. Unfortunately, these good ideas are mixed in with bad and downright awful ideas, like a programming model based on global variables. When Java applets failed, JavaScript became the language of the Web by default, making its popularity almost completely independent of its qualities as a programming language. In JavaScript: The Good Parts, Crockford finally digs through the steaming pile of good intentions and blunders to give you a detailed look at all the genuinely elegant parts of JavaScript, including: Syntax Objects Functions Inheritance Arrays Regular expressions Methods Style Beautiful features The real beauty? As you move ahead with the subset of JavaScript that this book presents, you'll also sidestep the need to unlearn all the bad parts. Of course, if you want to find out more about the bad parts and how to use them badly, simply consult any other JavaScript book. With JavaScript: The Good Parts, you'll discover a beautiful, elegant, lightweight and highly expressive language that lets you create effective code, whether you're managing object libraries or just trying to get Ajax to run fast. If you develop sites or applications for the Web, this book is an absolute must. [Microsoft Access 2016 Programming Pocket Primer](#) Oct 24 2021 As part of the Pocket Primer series, this book was designed for someone like you who needs to master Access programming fundamentals without spending too much time. All you need is a short book to get you started. It will show you only the things you need to know to feel at home with VBA. What you learn in this book on Access programming will also apply to, say, Excel programming. The book is divided into nine chapters that progressively introduce you to programming Microsoft Access 2016. Features: • Includes a companion disc with all of the hands-on files needed to complete the chapter projects and all the images from the text • Introduces you to programming Microsoft Access 2016

Data Structures and Algorithms in C++ Dec 14 2020 This book takes a minimalist approach to the traditional data structures course. It covers only those topics that are absolutely essential; the more esoteric structures and algorithms are left for later study. Suitable for an introductory data structures course or self-study, this book is written from the ground up in C++ (not translated from a Java-based text), and uses features of the C++ Standard Template Library to illustrate important concepts. A unique feature of the text is its use of literate

programming techniques (originally developed by Donald Knuth) to present the sample code in a way that keeps the code from overwhelming the accompanying explanations. This book is suitable for an undergraduate data structures course using C++ or for developers needing review. Features * Takes a "minimalist" approach to the material that presents only essential concepts. This enables readers to focus on (and remember) just what they'll need. * Uses select features of the C++11 standard to simplify the sample code and make it easier to understand. * Connects the concepts directly to the classes provided the Standard Template Library (STL), and shows how these classes can be implemented in C++. * Uses "literate programming" techniques that allow the presentation of the sample code to more clearly show the details of the code as well as how the pieces fit together.

Extreme Programming Pocket Guide Feb 25 2022 Provides information on eXtreme programming, or XP, a software development methodology.

CSS3 Apr 05 2020 This book provides an overview of CSS3 for people who are comfortable with HTML/CSS/JavaScript and who want to learn CSS. DVD with code, videos, and graphics included.

Android Aug 29 2019 As part of the best selling Pocket Primer series, this book provides an overview of the major aspects and the source code to use the latest versions of Android. It has coverage of the fundamental aspects of Android that are illustrated via code samples for versions 4.x through 7.x and features the Google Pixel phone. This Pocket Primer is primarily for self-directed learners who want to learn Android programming and it serves as a starting point for deeper exploration of its numerous applications. Companion disc (also available for downloading from the publisher) with source code, images, and appendices. Features: -Contains latest material on Android VR, graphics/animation, apps, and features the new Google Pixel phone - Includes companion files with all of the source code, appendices, and images from the book -Provides coverage of the fundamental aspects of Android that are illustrated via code samples for versions 4.x through 7.x On the Companion Files: - Source code samples - All images from the text (including 4-color) - Appendices (see Table of Contents)

Python Pocket Reference Jan 03 2020 Updated for both Python 3.4 and 2.7, this guide provides concise information on Python types and statements, special method names, built-in functions and exceptions, commonly used standard library modules, and other prominent Python tools.--From back cover.

MySQL Stored Procedure Programming Jul 29 2019 The implementation of stored procedures in MySQL 5.0 a huge milestone -- one that is expected to lead to widespread enterprise adoption of the already extremely popular MySQL database. If you are serious about building the web-based database applications of the future, you need to get up to speed quickly on how stored procedures work -- and how to build them the right way. This book, destined to be the bible of stored procedure development, is a resource that no real MySQL programmer can afford to do without. In the decade since MySQL burst on the scene, it has become the dominant open source database, with capabilities and performance rivaling those of commercial RDBMS offerings like Oracle and SQL Server. Along with Linux and PHP, MySQL is at the heart of millions of applications. And now, with support for stored procedures, functions, and triggers in MySQL 5.0, MySQL offers the programming power needed for true enterprise use. MySQL's new procedural language has a straightforward syntax, making it easy to write simple programs. But it's not so easy to write secure, easily maintained, high-performance, and bug-free programs. Few in the MySQL world have substantial experience yet with stored procedures, but Guy Harrison and Steven Feuerstein have decades of combined expertise. In MySQL Stored Procedure Programming, they put that hard-won experience to good use. Packed with code examples and covering everything from language basics to application building to advanced tuning and best practices, this highly readable book is the one-stop guide to MySQL development. It consists of four major sections: MySQL stored programming fundamentals -- tutorial, basic statements, SQL in stored programs, and error handling Building MySQL stored programs -- transaction handling, built-in functions, stored functions, and triggers MySQL stored programs in applications -- using stored programs with PHP, Java, Perl, Python, and .NET (C# and VB.NET) Optimizing MySQL stored programs -- security, basic and advanced SQL tuning, optimizing stored program code, and programming best practices A companion web site contains many thousands of lines of code, that you can put to use immediately. Guy Harrison is Chief Architect of Database Solutions at Quest Software and a frequent speaker and writer on MySQL topics. Steven Feuerstein is the author of Oracle PL/SQL Programming, the classic reference for Oracle

stored programming for more than ten years. Both have decades of experience as database developers, and between them they have authored a dozen books.

SQL Pocket Guide Jul 21 2021 This pocket guide presents the most crucial information about SQL in a compact and easily accessible format, covering the four commonly used SQL variants--Oracle, IBM DB2, Microsoft SQL Server, and MySQL. Topics include: Data manipulation statements (SELECT, DELETE, INSERT, UPDATE, MERGE) and transaction control statements (START TRANSACTION, SAVEPOINT, COMMIT, ROLLBACK). Common SQL functions (date, numeric, math, trigonometric, string, conversion, aggregate) Such topics as literals, NULLs, CASE expressions, datatype conversion, regular expressions, grouping and summarizing data, joining tables, and writing queries (hierarchical, recursive, union, flashback) and subqueries. Instead of presenting complex and confusing syntax diagrams, the book teaches by example, showing the SQL statements and options that readers are most likely to use. All example data is available on the O'Reilly web site. "If you need fast, accurate SQL information, with examples for multiple database engines, be sure to check out this book."--Chris Kempster, Senior DBA and author of SQL Server 2000 for the Oracle DBA, www.chriskempster.com

Access Solutions Oct 12 2020 Two Microsoft Access MVPs show how you can become an Access power user Microsoft Access is the world's leading database system, with millions of users and hundreds of thousands of developers. The best practices, tips, and techniques in this book can turn users into power users. Millions of eager users make Access the most popular database system in the world These Microsoft MVPs exploit key features in Access, providing advice on techniques for capturing, sharing and reporting Access data. Each tip provides detailed solutions with clear instructions for implementation, and samples of all can be found on the companion Web site Access 2010 Solutions offers professional advice that enables every Access user to get greater value from the Access database system.

Data Structures and Algorithms in C++ Nov 24 2021 This book takes a minimalist approach to the traditional data structures course. It covers only those topics that are absolutely essential; the more esoteric structures and algorithms are left for later study. Suitable for an introductory data structures course or self-study, this book is written from the ground up in C++ (not translated from a Java-based text), and uses features of the C++ Standard Template Library to illustrate important concepts. A unique feature of the text is its use of literate programming techniques (originally developed by Donald Knuth) to present the sample code in a way that keeps the code from overwhelming the accompanying explanations. This book is suitable for an undergraduate data structures course using C++ or for developers needing review. Features • Takes a "minimalist" approach to the material that presents only essential concepts. This enables readers to focus on (and remember) just what they'll need. • Uses select features of the C++11 standard to simplify the sample code and make it easier to understand. • Connects the concepts directly to the classes provided the Standard Template Library (STL), and shows how these classes can be implemented in C++. • Uses "literate programming" techniques that allow the presentation of the sample code to more clearly show the details of the code as well as how the pieces fit together.

A Primer on Scientific Programming with Python Jun 19 2021 The book serves as a first introduction to computer programming of scientific applications, using the high-level Python language. The exposition is example and problem-oriented, where the applications are taken from mathematics, numerical calculus, statistics, physics, biology and finance. The book teaches "Matlab-style" and procedural programming as well as object-oriented programming. High school mathematics is a required background and it is advantageous to study classical and numerical one-variable calculus in parallel with reading this book. Besides learning how to program computers, the reader will also learn how to solve mathematical problems, arising in various branches of science and engineering, with the aid of numerical methods and programming. By blending programming, mathematics and scientific applications, the book lays a solid foundation for practicing computational science. From the reviews: Langtangen ... does an excellent job of introducing programming as a set of skills in problem solving. He guides the reader into thinking properly about producing program logic and data structures for modeling real-world problems using objects and functions and embracing the object-oriented paradigm. ... Summing Up: Highly recommended. F. H. Wild III, Choice, Vol. 47 (8), April 2010 Those of us who have learned scientific programming in Python 'on the streets' could

be a little jealous of students who have the opportunity to take a course out of Langtangen's Primer." John D. Cook, The Mathematical Association of America, September 2011 This book goes through Python in particular, and programming in general, via tasks that scientists will likely perform. It contains valuable information for students new to scientific computing and would be the perfect bridge between an introduction to programming and an advanced course on numerical methods or computational science. Alex Small, IEEE, CiSE Vol. 14 (2), March /April 2012 "This fourth edition is a wonderful, inclusive textbook that covers pretty much everything one needs to know to go from zero to fairly sophisticated scientific programming in Python..." Joan Horvath, Computing Reviews, March 2015

Microsoft Access 2016 Programming Pocket Primer Jan 27 2022 As part of the "Pocket Primer" series, this book was designed for someone like you who needs to master Access programming fundamentals without spending too much time. All you need is a short book to get you started. It will show you only the things you need to know to feel at home with VBA. What you learn in this book on Access programming will also apply to, say, Excel programming. The book is divided into nine chapters that progressively introduce you to programming Microsoft Access 2016. Features: Includes a companion disc with all of the Hands-On files needed to complete the chapter projects and all the images from the text Introduces you to programming Microsoft Access 2016"

Access VBA Programming Oct 31 2019 Publisher's Note: Products purchased from Third Party sellers are not guaranteed by the publisher for quality, authenticity, or access to any online entitlements included with the product. Take a look at this great application of VBA and learn to expand the capabilities of Access with simple programming. Author Charles E. Brown shows you step-by-step how to create your own code, work with Object-Oriented Programming, and more. Plus, discover and utilize key programming concepts that can be applied beyond VBA.

Microsoft Access Programming Pocket Primer Nov 05 2022 As part of the Pocket Primer series, this book provides an overview of the major concepts to program Microsoft Access/VBA. The focus of this book is on basic programming instructions for both Access 2013 and previous versions. FEATURES: * Provides an overview of the most important Access/VBA programming techniques * Covers both Access 2013 and 2010 versions * Includes CD with source code, projects, and figures *Microsoft Access 2019 Programming Pocket Primer* May 31 2022 As part of the successful Pocket Primer series, this book was designed for someone like you who needs to master Access programming fundamentals without spending too much time. All you need is a short book to get you started. It will show you only the things you need to know to feel at home with VBA. What you learn in this book on Access programming will also apply to, say, Excel programming. The book is divided into nine chapters that progressively introduce you to programming Microsoft Access 2019. Features: Includes a companion disc with all of the "Hands-On" files needed to complete the chapter projects and all the images from the text (also available from the publisher by emailing info@merclearning.com) Introduces you to programming Microsoft Access 2019

C Programming Pocket Primer Sep 03 2022 As part of the Pocket Primer series, this book provides an overview of the major concepts to program in the language of C. Companion files with source code from the book and figures are included. FEATURES: Provides an overview of the most important C programming techniques Covers up-to-date information regarding the C11 standard Includes two chapters on pointers Contains companion files with source code from the book eBook Customers: Companion files are available for downloading with order number/proof of purchase by writing to the publisher at info@merclearning.com.

Angular 4 Pocket Primer Aug 22 2021 As part of the best-selling Pocket Primer series, this book provides an overview of the major aspects and the source code to use the latest versions of Angular 4. It has coverage of the fundamental aspects of Angular that are illustrated via numerous code samples. This Pocket Primer is primarily for self-directed learners who want to learn Angular 4 programming, and it serves as a starting point for deeper exploration of its numerous applications. A companion disc (also available for downloading from the publisher) with source code and color images is included. FEATURES • Contains latest material on Angular 4, graphics/animation, mobile apps, • Includes companion files with all of the source code and images from the book • Provides coverage of the fundamental aspects of Angular4 that are illustrated via code samples BRIEF TABLE OF CONTENTS 1. A Quick Introduction to Angular. 2. UI Controls and User Input. 3. Graphics and Animation. 4.

HTTP Requests and Routing. 5. Forms, Pipes, and Services. 6. Angular and Express. 7. Flux, Redux, GraphQL, Apollo, and Relay. 8. Angular and Mobile Apps. 9. Functional Reactive Programming. 10. Miscellaneous Topics. Index. ON THE COMPANION FILES! • Hundreds of source code samples • All images from the text (including 4-color) eBook Customers: Companion files are available for downloading with order number/proof of purchase by writing to the publisher at info@merclearning.com.

Android May 07 2020 As part of the best selling Pocket Primer series, this book provides an overview of the major aspects and the source code to use the latest versions of Android. It has coverage of the fundamental aspects of Android that are illustrated via code samples for versions 4.x through 7.x and features the Google Pixel phone. This Pocket Primer is primarily for self-directed learners who want to learn Android programming and it serves as a starting point for deeper exploration of its numerous applications. Companion disc (also available for downloading from the publisher) with source code, images, and appendices. Features: •Contains latest material on Android VR, graphics/animation, apps, and features the new Google Pixel phone •Includes companion files with all of the source code, appendices, and images from the book •Provides coverage of the fundamental aspects of Android that are illustrated via code samples for versions 4.x through 7.x On the Companion Files: • Source code samples • All images from the text (including 4-color) • Appendices (see Table of Contents)

MATLAB Primer, Eighth Edition May 19 2021 Highlighting the new aspects of MATLAB® 7.10 and expanding on many existing features, MATLAB® Primer, Eighth Edition shows you how to solve problems in science, engineering, and mathematics. Now in its eighth edition, this popular primer continues to offer a hands-on, step-by-step introduction to using the powerful tools of MATLAB. New to the Eighth Edition A new chapter on object-oriented programming Discussion of the MATLAB File Exchange window, which provides direct access to over 10,000 submissions by MATLAB users Major changes to the MATLAB Editor, such as code folding and the integration of the Code Analyzer (M-Lint) into the Editor Explanation of more powerful Help tools, such as quick help popups for functions via the Function Browser The new bsxfun function A synopsis of each of the MATLAB Top 500 most frequently used functions, operators, and special characters The addition of several useful features, including sets, logical indexing, isequal, repmat, reshape, varargin, and varargout The book takes you through a series of simple examples that become progressively more complex. Starting with the core components of the MATLAB desktop, it demonstrates how to handle basic matrix operations and expressions in MATLAB. The text then introduces commonly used functions and explains how to write your own functions, before covering advanced features, such as object-oriented programming, calling other languages from MATLAB, and MATLAB graphics. It also presents an in-depth look at the Symbolic Toolbox, which solves problems analytically rather than numerically.

Learning Visual Basic .NET Jul 09 2020 Most Visual Basic .NET books are written for experienced object-oriented programmers, but many programmers jumping on the .NET bandwagon are coming from non-object-oriented languages, such as Visual Basic 6.0 or from script programming, such as JavaScript. These programmers, and those who are adopting VB.NET as their first programming language, have been out of luck when it comes to finding a high-quality introduction to the language that helps them get started. That's why Jesse Liberty, author of the best-selling books *Programming C#* and *Programming ASP.NET*, has written an entry-level guide to Visual Basic .NET. Written in a warm and friendly manner, this book assumes no prior programming experience, and provides an easy introduction to Microsoft's most popular .NET language. *Learning Visual Basic .NET* is a complete introduction to VB.NET and object-oriented programming. This book will help you build a solid foundation in .NET, and show how to apply your skills by using hundreds of examples to help you become productive quickly. *Learning Visual Basic .NET* introduces fundamentals like Visual Studio .NET, a tool set for building Windows and Web applications. You'll learn about the syntax and structure of the Visual Basic .NET language, including operators, classes and interfaces, structs, arrays, and strings. Liberty then demonstrates how to develop various kinds of applications--including those that work with databases--and web services. By the time you've finished *Learning Visual Basic .NET*, you'll be ready to move on to a more advanced programming guide that will help you create large-scale web and Windows applications. Whether you have a little object-oriented programming experience or you are new to programming altogether, Visual Basic .NET will set you firmly on your way to mastering the essentials of the VB.NET language.

Python 3 Dec 26 2021 As part of the best selling Pocket Primer series, this book is an effort to give programmers sufficient knowledge of Python 3 to be able to work on their own projects. In addition to covering all of the basic concepts, the book features a chapter on PyGame, which allows a programmer to handle graphics, mouse and keyboard interaction, and play sounds and videos. The demonstration example for that chapter is a Lunar Lander game. Another feature is the chapter on communication, which makes use of one of Python's best features: a collection of modules for sending and receiving Email, communicating between computers, and working with Twitter and Web pages. Companion files that accompany this book contain all of the code examples as complete working programs. This means that there is no need to key them in, so they can be executed and perhaps modified or expanded. Features:

- Features a chapter on PyGame, which allows a programmer to handle graphics, mouse / keyboard interaction, and play sounds and videos
- Explores communication in depth, making use of one of Python's best features: a collection of modules for sending and receiving Email, communicating between computers, and working with Twitter and Web pages.
- Companion files contain all of the code examples as complete working programs

On the Companion Files: (also available from the publisher for downloading by emailing info@merclearning.com)

- Source code samples
- All images from the text (including 4-color)

Microsoft Excel 2021 Programming Pocket Primer Mar 29 2022 As part of the successful Pocket Primer series, this book was designed for someone like you who needs to master Excel programming fundamentals without spending too much time. All you need is a short book to get you started. It will show you only the things you need to know to feel at home with VBA. What you learn in this book on Excel programming will also apply to, say, Access programming. The book is divided into nine chapters that progressively introduce you to programming Microsoft Excel 2021. Features: Includes a companion disc with all of the "Hands-On" files needed to complete the chapter projects and all the images from the text (also available from the publisher by writing to info@merclearning.com) Introduces you to using the VBA programming language in Microsoft Excel 2021.

Microsoft Excel 2021 Programming Pocket Primer Jul 01 2022 As part of the successful Pocket Primerseries, this book was designed for someone like you who needs to master Excel programming fundamentals without spending too much time. All you need is a short book to get you started. It will show you only the things you need to know to feel at home with VBA. What you learn in this book on Excel programming will also apply to, say, Access programming. The book is divided into nine chapters that progressively introduce you to programming Microsoft Excel 2021. Features: Includes a companion disc with all of the "Hands-On" files needed to complete the chapter projects and all the images from the text (also available from the publisher by writing to info@merclearning.com) Introduces you to using the VBA programming language in Microsoft Excel 2021.

Python Feb 13 2021 As part of the new Pocket Primer series, this book provides an overview of the major aspects and the source code to use Python 2. It covers the latest Python developments, built-in functions and custom classes, data visualization, graphics, databases, and more. It includes a companion disc with appendices, source code, and figures. This Pocket Primer is primarily for self-directed learners who want to learn Python 2 and it serves as a starting point for deeper exploration of Python programming. Features: +Includes a companion disc with appendices, source code, and figures +Contains material devoted to Raspberry Pi, Roomba, JSON, and Jython +Includes latest Python 2 developments, built-in functions and custom classes, data visualization, graphics, databases, and more +Provides a solid introduction to Python 2 via complete code samples

On the CD-ROM: +Appendices (HTML5 and JavaScript Toolkits, Jython, SPA) +Source code samples +All images from the text (including 4-color) +Solutions to Odd-Numbered Exercises

Regular Expressions Mar 05 2020 As part of the bestselling Pocket Primer series, the goal of this book is to introduce readers to regular expressions in several technologies. It is intended for data scientists, data analysts, and others who want to understand regular expressions to perform various tasks. You will acquire an understanding of how to create an assortment of regular expressions, such as filtering data for strings containing uppercase or lowercase letters; matching integers, decimals, hexadecimal, and scientific numbers; and context-dependent pattern matching expressions. It includes REs with Python, R, bash, Perl, Java, and more. Companion files with source code are available for downloading from the publisher. Features:

- Uses REs with Python, R, bash, Java, and more
- Packed with realistic examples and numerous

commands

- Assumes the reader has no prior experience, but the topic is covered comprehensively enough to teach a pro some new tricks
- Includes companion files with all of the source code examples (download from the publisher) ON THE COMPANION FILES (available from the publisher for downloading)
- Source code samples

Angular and Machine Learning Pocket Primer Apr 17 2021 As part of the best-selling Pocket Primer series, this book is designed to introduce the reader to basic machine learning concepts and incorporate that knowledge into Angular applications. The book is intended to be a fast-paced introduction to some basic features of machine learning and an overview of several popular machine learning classifiers. It includes code samples and numerous figures and covers topics such as Angular functionality, basic machine learning concepts, classification algorithms, TensorFlow and Keras. The files with code and color figures are on the companion disc with the book or available from the publisher. Features: Introduces the basic machine learning concepts and Angular applications Includes source code and full color figures (Also available from the publisher for downloading by writing to info@merclearning.com)

Microsoft Access 2021 Programming Pocket Primer Apr 29 2022 As part of the successful Pocket Primerseries, this book was designed for someone like you who needs to master Access programming fundamentals without spending too much time. All you need is this short book to get you started. It will show you only the things you need to know to feel at home with VBA. What you learn in this book on Access programming will also apply to, say, Excel programming. The book is divided into nine chapters that progressively introduce you to programming Microsoft Access 2021. Features: Includes a companion disc with all of the "Hands-On" files needed to complete the chapter projects and all the images from the text (files available from the publisher by emailing info@merclearning.com with proof of purchase) Introduces you to using the VBA programming language in Microsoft Access 2021.

The Rust Programming Language (Covers Rust 2018) Jun 07 2020 The official book on the Rust programming language, written by the Rust development team at the Mozilla Foundation, fully updated for Rust 2018. The Rust Programming Language is the official book on Rust: an open source systems programming language that helps you write faster, more reliable software. Rust offers control over low-level details (such as memory usage) in combination with high-level ergonomics, eliminating the hassle traditionally associated with low-level languages. The authors of The Rust Programming Language, members of the Rust Core Team, share their knowledge and experience to show you how to take full advantage of Rust's features--from installation to creating robust and scalable programs. You'll begin with basics like creating functions, choosing data types, and binding variables and then move on to more advanced concepts, such as: Ownership and borrowing, lifetimes, and traits Using Rust's memory safety guarantees to build fast, safe programs Testing, error handling, and effective refactoring Generics, smart pointers, multithreading, trait objects, and advanced pattern matching Using Cargo, Rust's built-in package manager, to build, test, and document your code and manage dependencies How best to use Rust's advanced compiler with compiler-led programming techniques You'll find plenty of code examples throughout the book, as well as three chapters dedicated to building complete projects to test your learning: a number guessing game, a Rust implementation of a command line tool, and a multithreaded server. New to this edition: An extended section on Rust macros, an expanded chapter on modules, and appendixes on Rust development tools and editions.

Confident Coding Nov 12 2020 Master the essentials of coding and take your career to new heights with this accessible guide that takes the scary out of the subject.

Game Testing Feb 02 2020 An updated version of the bestselling Game Testing All In One, Second Edition, this book equips the reader with the rationale for vigorous testing of game software, how game testing and the tester fit into the game development process, practical knowledge of tools to apply to game testing, game tester roles and responsibilities, and the measurements to determine game quality and testing progress. The reader is taken step-by-step through test design and other QA methods, using real game situations. The book includes content for the latest console games and the new crop of touch, mobile, and social games that have recently emerged. A companion DVD contains the tools used for the examples in the book and additional resources such as test table templates and generic flow diagrams to get started quickly with any game test project. Each chapter includes questions and exercises, making the book suitable for classroom use as well as a personal study or

reference tool. Features: * Uses a wide range of game titles and genres, including newer gaming experiences such as social networking games, games utilizing music and motion controllers, and touch games on mobile devices * Includes a new chapter on Exploratory Testing * Includes test methodology tutorials based on actual games with tools that readers can use for personal or professional development * Demonstrates methods and tools for tracking and managing game testing progress and game quality * Features a companion DVD with templates, resources, and projects from the book On the DVD: * Contains the tools used for the examples in the book as well as additional resources such as test table templates and generic flow diagrams that can be used for individual or group projects * All images from the text (including 4-color screenshots) * FIFA video from a project in the book eBook Customers: Companion files are available for downloading with order number/proof of purchase by writing to the publisher at info@merclearning.com.

Microsoft Excel 2016 Programming Pocket Primer Sep 22 2021 As part of the Pocket Primer series, this book was designed for someone like you who needs to master Excel programming fundamentals without spending too much time. All you need is a short book to get you started. It will show you only the things you need to know to feel at home with VBA. What you learn in this book on Excel programming will also apply to other programming, for example, Access. The book is divided into nine chapters that progressively introduce you to programming Microsoft Excel 2016. Features: • Includes a companion disc with all of the hands-on files needed to complete the chapter projects and all the images from the text • Introduces you to programming Microsoft Excel 2016

D3 Aug 10 2020 This book provides an overview of D3, such as creating charts and graphs, handling mouse events, and creating animation effects. Covers Ajax, CSV-based data, and JSON-based files. DVD with code, videos, and graphics included.

Microsoft Excel 2019 Programming Pocket Primer Oct 04 2022 As part of the best-selling Pocket Primer series, this book provides an overview of the major concepts to program Microsoft Excel. The focus of this book is on basic programming instructions for both Excel 2019 and previous versions. Features: Provides an overview of the most important Excel/VBA programming techniques Covers both Excel 2019 and previous versions Includes companion files with source code, projects,

and figures.

Data Science Fundamentals Pocket Primer Sep 30 2019 As part of the best-selling Pocket Primer series, this book is designed to introduce the reader to the basic concepts of data science using Python 3 and other computer applications. It is intended to be a fast-paced introduction to some basic features of data analytics and also covers statistics, data visualization, linear algebra, and regular expressions. The book includes numerous code samples using Python, NumPy, R, SQL, NoSQL, and Pandas. Companion files with source code and color figures are available. FEATURES: Includes a concise introduction to Python 3 and linear algebra Provides a thorough introduction to data visualization and regular expressions Covers NumPy, Pandas, R, and SQL Introduces probability and statistical concepts Features numerous code samples throughout Companion files with source code and figures

Bash Command Line and Shell Scripts Pocket Primer Mar 17 2021 As part of the best-selling Pocket Primer series, this book is designed to introduce readers to an assortment of useful command-line utilities that can be combined to create simple, yet powerful shell scripts. While all examples and scripts use the “bash” command set, many of the concepts translate into other command shells (such as sh, ksh, zsh, and csh), including the concept of piping data between commands and the highly versatile sed and awk commands. Aimed at a reader relatively new to working in a bash environment, the book is comprehensive enough to be a good reference and teach a few new techniques to those who already have some experience with creating shell scripts. It contains a variety of code fragments and shell scripts for data scientists, data analysts, and other people who want shell-based solutions to “clean” various types of text files. In addition, the concepts and code samples in this book are useful for people who want to simplify routine tasks. Includes companion files with all of the source code examples (download from the publisher by writing to info@merclearning.com). Features: Takes introductory concepts and commands in bash, and then demonstrates their uses in simple, yet powerful shell scripts Contains an assortment of shell scripts for data scientists, data analysts, and other people who want shell-based solutions to “clean” various types of text files Includes companion files with all of the source code examples (available for download from the publisher)